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"this book will show you how to develop your focus by being very selective with where you spend your mental energy. If you've failed to reach an important goal because you were distracted, misinformed, or overcommitted, then you know the role focus and selectivity play in achievement. Second, you will learn how to stop allowing your happiness and success to be dependent on other people and instead, start taking ownership over your life. Finally, you will learn the art of changing your life through pragmatic decisions and actions. Self-improvement is not the result of dramatic changes. Instead, science has shown that personal and professional change is initiated and sustained by consistent, practical changes. To grow, you must leverage the power of micro-decisions, personal responsibility, and mini-habits. Your own biology will not let you improve your life in any other way"--

Smart Science, Design & Technology represents the proceedings of the 5th International Conference on Applied System Innovation (ICASI 2019), which was held in Fukuoka, Japan, April 12-18, 2019. The conference received more than 300 submitted papers from at least 20 different countries, whereby one third of these papers was selected by the committees and invited to present at ICASI 2019. The resulting book aims to provide an integrated communication platform for researchers active in a wide range of fields including information technology, communication science, applied mathematics, computer science, advanced material science, and engineering. Major breakthroughs are being made by interdisciplinary collaborations

between science and engineering technologists in academia and industry within this unique international network. Smart Science has emerged as a separate discipline, involving innovative practices, methodologies and processes.

This monograph presents the challenges, vision and context to design smart learning objects (SLOs) through Computer Science (CS) education modelling and feature model transformations. It presents the latest research on the meta-programming-based generative learning objects (the latter with advanced features are treated as SLOs) and the use of educational robots in teaching CS topics. The introduced methodology includes the overall processes to develop SLO and smart educational environment (SEE) and integrates both into the real education setting to provide teaching in CS using constructivist and project-based approaches along with evaluation of pedagogic outcomes. Smart Learning Objects for Smart Education in Computer Science will appeal to researchers in CS education particularly those interested in using robots in teaching, course designers and educational software and tools developers. With research and exercise questions at the end of each chapter students studying CS related courses will find this work informative and valuable too.

In recent years, intelligent cities, also known as smart cities or cognitive cities, have become a perceived solution for improving the quality of life of citizens while boosting the efficiency of city services and processes. This new vision involves the integration of various sectors of society through the use of the internet of things. By continuing to enhance research for the better development of the smart environments needed to sustain intelligent cities, citizens will be empowered to provision the e-services provided by the city, city officials will have the ability to interact directly with the community as well as monitor digital environments, and smart communities will be developed where citizens can enjoy improved quality of life.

Developing and Monitoring Smart Environments for Intelligent Cities compiles the latest research on the development, management, and monitoring of digital cities and intelligent environments into one complete reference source. The book contains chapters that examine current technologies and the future use of internet of things frameworks as well as device connectivity approaches, communication protocols, security challenges, and their inherent issues and limitations. Including unique coverage on topics such as connected vehicles for smart transportation, security issues for smart homes, and building smart cities for the blind, this reference is ideal for practitioners, urban developers, urban planners, academicians, researchers, and students.

We are living at the dawn of what has been termed ' the fourth paradigm of science, ' a scientific revolution that is marked by both the emergence of big data science and analytics, and by the increasing adoption of the underlying technologies in scientific and scholarly research practices. Everything about science development or knowledge production is fundamentally changing thanks to the ever-increasing deluge of data. This is the primary fuel of the new age, which powerful computational processes

or analytics algorithms are using to generate valuable knowledge for enhanced decision-making, and deep insights pertaining to a wide variety of practical uses and applications. This book addresses the complex interplay of the scientific, technological, and social dimensions of the city, and what it entails in terms of the systemic implications for smart sustainable urbanism. In concrete terms, it explores the interdisciplinary and transdisciplinary field of smart sustainable urbanism and the unprecedented paradigmatic shifts and practical advances it is undergoing in light of big data science and analytics. This new era of science and technology embodies an unprecedentedly transformative and constitutive power—manifested not only in the form of revolutionizing science and transforming knowledge, but also in advancing social practices, producing new discourses, catalyzing major shifts, and fostering societal transitions. Of particular relevance, it is instigating a massive change in the way both smart cities and sustainable cities are studied and understood, and in how they are planned, designed, operated, managed, and governed in the face of urbanization. This relates to what has been dubbed data-driven smart sustainable urbanism, an emerging approach based on a computational understanding of city systems and processes that reduces urban life to logical and algorithmic rules and procedures, while also harnessing urban big data to provide a more holistic and integrated view or synoptic intelligence of the city. This is increasingly being directed towards improving, advancing, and maintaining the contribution of both sustainable cities and smart cities to the goals of sustainable development. This timely and multifaceted book is aimed at a broad readership. As such, it will appeal to urban scientists, data scientists, urbanists, planners, engineers, designers, policymakers, philosophers of science, and futurists, as well as all readers interested in an overview of the pivotal role of big data science and analytics in advancing every academic discipline and social practice concerned with data – intensive science and its application, particularly in relation to sustainability.

This two-volume set constitutes the proceedings of the 19th IFIP WG 6.11 Conference on e-Business, e-Services, and e-Society, I3E 2020, held in Skukuza, South Africa, in April 2020.* The total of 80 full and 7 short papers presented in these volumes were carefully reviewed and selected from 191 submissions. The papers are organized in the following topical sections: Part I: block chain; fourth industrial revolution; eBusiness; business processes; big data and machine learning; and ICT and education Part II: eGovernment; eHealth; security; social media; knowledge and knowledge management; ICT and gender equality and development; information systems for governance; and user experience and usability *Due to the global COVID-19 pandemic and the consequential worldwide imposed travel restrictions and lockdown, the I3E 2020 conference event scheduled to take place in Skukuza, South Africa, was unfortunately cancelled.

Procreare iucundum, sed parturire molestum. (Gauss, sec. Eisenstein) The plan of this book was first conceived eight years ago. The manuscript developed slowly through several versions until it attained its present form in 1979. It would be inappropriate to list the names of all the friends and advisors with whom I discussed my various drafts but I should like to mention the name of Mr. Gary Cornell who, besides discussing with me numerous details of the manuscript, revised it stylistically. There is much interest among mathematicians to know more about Gauss's life, and the generous help I received has certainly more to do with this than with any individual, positive or negative, aspect of my manuscript. Any mistakes, errors

of judgement, or other inadequacies are, of course, the author's responsibility. The most incisive and, in a way, easiest decisions I had to make were those of personal taste in the choice and treatment of topics. Much had to be omitted or could only be discussed in a cursory way.

In recent years there has been tremendous progress in the area of tissue engineering research. This book focusses on the fundamental principles underpinning these recent advances in the materials science developed for tissue engineering purposes. Smart materials for tissue engineering are produced by modifying the physicochemical and biological properties of the scaffolds with response to external stimuli to enhance the tissue regeneration. The functions of living cells can be regulated by smart materials which respond to changes in the surrounding microenvironment. This book comprehensively documents the recent advancements in smart materials for tissue engineering and will provide an essential text for those working in materials science and materials engineering, in academia and industry.

At the centre of the methodology used in this book is STEM learning variability space that includes STEM pedagogical variability, learners' social variability, technological variability, CS content variability and interaction variability. To design smart components, firstly, the STEM learning variability space is defined for each component separately, and then model-driven approaches are applied. The theoretical basis includes feature-based modelling and model transformations at the top specification level and heterogeneous meta-programming techniques at the implementation level. Practice includes multiple case studies oriented for solving the task prototypes, taken from the real world, by educational robots. These case studies illustrate the process of gaining interdisciplinary knowledge pieces identified as S-knowledge, T-knowledge, E-knowledge, M-knowledge or integrated STEM knowledge and evaluate smart components from the pedagogical and technological perspectives based on data gathered from one real teaching setting. Smart STEM-Driven Computer Science Education: Theory, Methodology and Robot-based Practices outlines the overall capabilities of the proposed approach and also points out the drawbacks from the viewpoint of different actors, i.e. researchers, designers, teachers and learners.

"This book investigates the blockchain technology, its adoption and effectiveness in banking and other industry, and in general, for IoT based applications"--

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